

# *Discoveries*

## *Out Of Game Clarification*

Welcome to the Discoveries Rulebook! This In-Game tome holds knowledge the players have found while playing the game. The skills found within these pages are only purchasable **AFTER** a player has attended a game as the character trying to learn these skills, along with any other additional requirements the skills might ask for. The book has started out empty, but as new pages are discovered, they can be added by the players to the physical copy residing within the tavern. The online PDF will be updated after the event. Keep in mind that these new skills are meant to be shared with your fellow compatriots. If you choose not to add the page yourself to this book, it will be updated nonetheless after the event with the new page discovered.

This book cannot be taken from the tavern by anyone. If a player attempts to remove this book from the tavern, they must report to Logistics immediately.

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## *Information Gathering - Library*

CP Cost: 15

Prerequisite: None

Max Purchase: 1

This skill allows a player to submit an inquiry to their local library about a written topic of their choice.

To use this skill, the player will be required to submit their question at the end of the Event Summary Survey that is sent out after each event. If the player misses the deadline of the Event Summary Survey, they will forfeit the use of this skill in between those events.

The answer will be given either at Check In of the next event OR by some other In Game means at the next event. The answers players receive will vary in quality of information, length, & amount of detail.

There is always the possibility of there NOT being a book at the library on the topic of your choice, in which case the answer received will reflect as such.

*Bellicose Specialty Priest Spell – Brute Strength*

Level: 10

Restriction: Specialty Priests of Bellicose only

Duration: Until used

Area of Effect: The Caster

Incantation: “I grant myself Brute Strength to the next Critical Hit!”

This spell allows the player to add the “Carrythrough” modifier on their next Critical Hit skill use.

Carrythrough attacks cannot be physically blocked, but can be Parried or Dodged.

*Sylvik Specialty Priest Spell – Entangling Vines*

Level: 5

Restriction: Specialty Priests of Sylvik only

Duration: 55 seconds

Area of Effect: Creature targeted

Incantation: “I call forth great vines to entangle your feet!”

This spell brings into being writhing vines beneath the feet of the targeted creature. The vines rise up to hold fast both feet of the targeted creature. The feet cannot be moved from their spot for 55 seconds.

*Urgo Specialty Priest Spell – Outspoken Word*

Level: 5

Restriction: Specialty Priests of Urgo only

Duration: Instant

Area of Effect: Caster only

Incantation: “Innate – I remove from myself a Silence effect!”

This spell removes a Silencing effect from the Urgo cleric casting this spell. This spell cannot be used on other characters.